

Brian Hennings

Creative Director, Designer

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I've been a working designer and creative leader in the graphic design industry for over two decades. Since 2008 I've played an influential role in shaping how the world chooses type, whether by creating inspirational artwork or developing new tools to help designers discover, try, and buy fonts with confidence. For fourteen years I directed visual communications at Hoefer&Co, including the content and architecture of [typography.com](#). Along with H&Co's typefaces, my work is included in the permanent collection of the Museum of Modern Art in New York. My client list includes work for NASA, Goodwill, Monotype, and more.

Work Experience

NC State University, College of Design · Lecturer

2025–Present in Raleigh, NC

I'm leveraging my design experience and typographic expertise to teach an undergraduate type intro course, *Typography and Technology*. My responsibilities include giving lectures, developing projects, assigning readings, leading peer critiques, and determining grades, while ensuring all instruction is aligned with contemporary and developing industry practices.

Freelance Designer

2002–Present

My work spans everything from identity systems and branding to websites, product design, interactive experiences, illustration, and data visualization for clients such as **ABC**, **FOX**, **AMC**, **Yahoo!**, **NASA**, **Goodwill**, **Monotype**, and many more.

Monotype · Creative Director

2022–2024 (remote) in Woburn, MA

At Monotype, I directed a team of graphic and UX designers, copywriters, and CMS operators, as we managed content strategy, release calendars, localization, and architecture improvements on [monotype.com](#) and [monotypefonts.com](#).

Education

University of Florida School of Art & Art History
Bachelor of Fine Arts in Graphic Design

Details on the information presented here and professional references are available upon request.

Hoefer&Co · Graphic Designer, Creative Director

2008–2016, 2016–2022 in New York, NY

I touched all visual communications at Hoefer&Co, oversaw the architecture of [typography.com](#), and managed the company's brand standards across all channels. As CD, I played an instrumental part and design lead on every website and product launch. I collaborated with **Jonathan Hoefer** to create all of H&Co's visuals, including its type specimens, illustrations, documentation, email campaigns, advertising, catalogs, and art for the award-winning **Discover.typeography**.

Empire Design Studio · Graphic Designer

2005–2006 in New York, NY

Alongside acclaimed designer and creative director Gary Tooth, I designed books for internationally renowned publishers **Penguin**, **Merrell**, **Bulfinch**, and **Chronicle**.

Critt Graham + Associates · Graphic Designer, Design Director

2002–2003, 2003–2004 in Atlanta, GA

I designed books, directed photo shoots, and oversaw press production of annual reports for corporate clients such as **Cardinal Health**, **The Home Depot**, **Carter's**, and more.

Skills

My interests lie primarily in elegant typography, clean user interfaces, and technical precision, both in print and on screen. Adept in Adobe Creative Cloud and Figma, I'm no stranger to HTML, CSS, or Git repos. Away from the computer, I enjoy working with my hands and have the scars to prove it.